

The BKNR Datastore

An introduction Hans Hübner





Outline

- History, Motivation, and Goals
- Architecture
- Developer considerations
- Application Demo
- Experience, Status and Future



History and Motivation

- eBoy, a graphics artist group, wanted to have a new dynamic, graphics oriented web site
- In 2004, they agreed to have us program it for them in Common Lisp
- Persistence solution required
- Object database preferred
 - Better match from domain model to DB
 - Better agility for iterative development model
- Existing solutions too expensive
 - ACL/ObjectStore
 - cl-versant



Goals

- Transparent persistence
- Native Lisp
- High performance
- Lightweight deployment
- Open source



Why no database?

- Mismatch between OOP and RDBMS
- Schema maintenance with ORM painful
- Scalability depends on RDBMS knowledge and tools
- Using SQL is wasteful, both in terms of programmer and program execution time



Predecessors & Influences

- cl-prevalence by Sven van Caekenberghe
 - Logging in XML
 - API influenced by Prevailer
 - No MOP integration
- cl-versant by KnowledgeTools
 - Used Versant as backend
 - Good MOP integration
 - Uses native Versant queries in Lisp syntax



Architecture

- All persistent data is kept in main memory
- All operations that change data are logged to a file
 - Name of transaction
 - Arguments
- Upon startup, the log file is replayed, restoring the persistent state
- Snapshots can be used to speed up recovery



Components



- Transaction logging
 mechanism
 - Supports named transactions and a variety of atomic Lisp data types
 - Log file in an extensible binary format
- Subsystem based snapshot and restore
 - The object store is one subsystem
 - Other subsystems can be added, should the need for non-objectbased snapshots arise.



Components (contd)



- Object store subsystem
 - Client to the transaction mechanism
 - Persistent CLOS objects
- Indices
 - Used by the object store for class object tables
 - Can be used separately
 - Can be extended for specialpurpose indices
 - Types: string-unique, skip-list, special-purpose



Compontents (contd)



- Blob subsystem
 - Supports file-based BLOBs
- XML based import and export
 - Uses the persistent object infrastructure
 - DTD based
 - Automatic export and import based on metadata added at the MOP level



Object subsystem explained

- Implementation is based on closer-mop
- Database schema defined by persistent class definitions
- All persistent classes share a base class and a meta class
- Slot write access outside of transactions is not possible
- WITH-TRANSACTION macro logs slot changes
- Each class has an object table holding its instances



Developer Considerations

- Instances that are no longer used must be explicitly dereferenced
- All mutating operations are synchronized by the transaction monitor. There is no write concurrency
- Transactions must be self contained, fully reproducible and not perform I/O
- Failures must be handled *within* the transaction



Application Demo



- Borneo Orang-Utan Survival foundation
- NGO supporting Orang-Utans in Indonesia
- Samboja Lestari project partially "sold" to sponsors
- Sponsors get their personal square meters assigned
- Early AJAX application
- Currently being extended into Google Earth



Queries

- Queries for persistent objects are written in Lisp
- No need to switch languages
- No need for fancy syntax layers to make query language bearable in Lisp



Performance

- Disk files only used for sequential read/write
- Not doing any random disk access (except for blog I/O)
- Memory overhead considerable (but is it?)
- Profiling considerably eased as no separate profiling tools for the database required



Compiler Portability

- Current deployments on cmucl-19c
- Trunk development and testing on SBCL and Clozure CL
- Trunk support for cmucl-19e planned
- Allegro CL has been used in the past, but not verified in a long time



OS Portability

- FreeBSD is our deployment platform
- Buildbot used to automatically build and test on FreeBSD, Mac OS X and Linux
- Development on FreeBSD and Mac OS X



Areas of Work

- Hot standby
 - As only transaction code may mutate data, running multiple servers with one master executing the changes may be used for hot standby
- Fork-on-Snapshot
 - Before snapshotting, use Unix to make a copy of the whole process to save time.
- Image Snapshotting
 - Optionally, allow for snapshotting to a Lisp image for faster startup.
- Rollforward and log tools
 - More tools for logfile analysis and rolling forward to specific time stamps might be helpful.



More areas of work

- Enhance packaging
 - Support development without BKNR's thirdparty tree
- Store code mutations
 - Instead of loading the code from the file system, load it from the store. Also put code changes to the store.
- Enhance XML subsystem
 - Interact with XML Schema or RelaxNG instead of DTDs
- Annotations for associations
 - Model association cardinality in object slots
- Write more and better documentation



Current status / Future

- Running production systems
 - quickhoney.com
 - 80,000 objects, 80 MB resident size with CMUCL
 - create-rainforest.org
 - 350,000 objects, 450 MB resident size with CCL
- Major relaunches for both in the works
- No next new project yet
- Best-effort support for third parties

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Libraries used / Acknowledgements

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 - David Lichteblau
 - Kilian Sprotte
 - Manuel Odendahl
- Libraries
 - cl-ppcre, cl-interpol
 - cxml



Availability

- bknr and most application code is available under a BSD-style open source license
- Repository instructions are available at http://bknr.net/
- If you use the software, we'd like to hear from you!



Thank you for your attention!

Questions?

BKNR Datastore